

SOFTBALL SAN DIEGO

League Director - John Grondona – Cell: (619) 261-0826
www.softballsd.com , e-mail: john@softballsd.com

- All **PLAYERS** must be 18 years of age or older.
- **LEAGUE FEES** are due in total by the registration deadline or participation cannot be guaranteed.
- **PLAYER ADDITIONS**: no additions past ROUND 1 of any season need written consent of league director.

ALL ROSTERS Must be received by **LEAGUE DIRECTOR** on or before managers meeting

If you FORFEIT A GAME you must mail \$30.00 to John Grondona + FORM
Payable to John Grondona before you're next scheduled game **or you will forfeit you next game.**
ADDRESS: **1220 Rosecrans, #311, San Diego, CA 92106**

GAME TIMES, GAME TIMES ARE OFFICIAL START TIMES, i.e. clock starts at game time.

HOURLASS No inning after 1:10, Kill time 1:15 from scheduled game start time. Game times 6:30p / 7:45p / 9:00p

MIRA MESA (WEEKENDS) Games start at 8:30 / No inning after 1:25, Kill time 1:30 from scheduled game start time.

- **GRACE PERIODS**, ALL LEAGUES have a 10-minute grace period, out of game time.
- **NUMBER OF INNINGS** - 3 pitch games have a 9 inning length / time permitting / Slo-pitch games will have a 7 inning length.
- **PLAYER PICKUPS**, TEAMS may "pick-up" PLAYERS from other teams within the League to obtain a fielded team of 8 PLAYERS. Additional PLAYERS picked up only with the opposing MANAGERS approval, 10 total.
- **METAL CLEATS ARE NOT ALLOWED – penalty immediate ejection from the game.**
- **PROTESTS** must be E-MAILED within 72 hours of the finish of the game to the LEAGUE DIRECTOR and must be declared before the last out of the last inning to the umpire and the opposing manager there are no exceptions
- A **MINIMUM OF 8 PLAYERS AT GAME TIME** (+ GRACE PERIOD TIME) are needed to start game. TEAMS FORFEITING TWO GAMES CAN be dropped from the league WITHOUT NOTICE without a refund.
- **EJECTION'S, ALL EJECTION'S ARE SIGHT AND SOUND**, UMPIRES have complete authority on the field. PLAYERS directing any profanity, vulgar language or gestures to an UMPIRE or ANOTHER PLAYER shall be immediately ejected from the game. As long as a team can field at least 8 players - a forfeit shall not be declared. When an ejected player batting position comes up, that is not recorded as an out, UNLESS THAT PLAYER WAS EJECTED FOR UNSPORTSMANLIKE CONDUCT.
MANAGER OF AN EJECTED PLAYER SHALL INFORM THE LEAGUE DIRECTOR WITHIN 48 HOURS
DIRECTOR can impose game(s) / league suspension. Any manager failing to report an ejection to the league director faces game(s) suspension.
- **Players can enter or leave the game without any penalties – they are just skipped in the batting order.**
- **SUBSTITUTE RUNNERS**, this League believes in a "relaxed" use of substitute runners.
- **BATTING ORDERS**, all PLAYERS are required to play offense but do not have to play defense and after UMPIRE SAYS PLAY BALL new players are placed at the bottom of the batting order. Co-Rec. bats male / female – and substitute runners accordingly.
- **TIE GAMES**, each team is awarded 1/2 win and 1/2 loss. Games can continue time if time has not expired.
- **LEAGUE PLAYOFFS / Announced as a league is finished with play – all teams eligible.**
- **LEAGUE AWARDS**: Winner of League = \$125 / Winner of Playoffs = \$125 (if different teams) if the winners of both are the same then the winner of both gets \$150.
- **SCORES AND GAME TIMES**, Umpire keeps the score / please verify every 1/2 inning. Winning Managers call / e-mail scores to the Web Master – e-mail found on all schedules.
- **Home team is official book**. After 1st inning there is no warm-up balls for infield or outfield.
- **UMPIRE FEES**, Umpires are paid on the field prior to the game start, \$15.00/game/team (CASH ONLY)
- **BATS**: The use of all **BATS with a BPF RATING OVER 1.2, all TITANIUM models, MIKEN ULTRA I, MIKEN ULTRA II bats and Easton Synergy Plus** are illegal in this league For a full list of banned bats: (<http://www.softballsd.com/bannedbats.html>)
Penalty for Use: Batter will be called out and immediate removal of bat from the game.
- **PLAYERS CANNOT CONSUME ALCOHOLIC BEVERAGES, DURING ANY GAME, EITHER ON OR OFF THE FIELD.**
PLAYERS caught consuming beverages during the game will be **immediately ejected**. If an Umpire feels that any PLAYER is playing under the influence of anything that player shall be immediately removed from the game / an out is not recorded.

*******HOURLASS COMMUNITY PARK is part of a school campus and has a NO ALCOHOL policy anywhere / anytime.**
PENALTY AT THE HOURLASS COMPLEX is POSSIBLE suspension from ALL HOURLASS SOFTBALL PROGRAMS.

*******UMPIRES NOT SHOWING UP**, You are responsible for officiating the game yourself and calling in the scores

MEN AND COED SOFTBALL RULES

- **PITCHING**: This League plays slow pitch, 5-12 foot arc within the guidelines of ASA.
- **5 WARM-UP pitches** the first inning all remaining innings shall have only one warm-up pitch with NO INFIELD.
- **BALLS HIT OVER FENCE @ MMRC – we use the 1-up rule for home runs.**
- **THIRD STRIKE FOUL, THE BATTER IS OUT.**

COED SOFTBALL RULES

- **At least (3) women must play defense at all times. No minimum for men.**
- Defensively teams play with (4) women and (6) men. **(6 men and 3 women is acceptable)**
Total of (10) on the field. Minimum amount of players is 3 women and 5 men before a forfeit is declared. At no time can a team field more than 6 men. i.e. a team could play with 5 or more women defensively.
- **When a woman is batting at least three defensive players** must be behind on the co-ed line until ball is hit.
- **Co-Ed teams must alternate men / women** in batting order. Each has separate batting order throughout the game.
- **Sliding at 1st base is illegal, runner is out if he or she slides, however the runner may slide if approaching from 2nd base.**
- **Sliding at home is illegal and the runner is automatically out if they touch homeplate before touching the carpet.**

COED 3-PITCH SOFTBALL RULES

- **Offensive team provides pitcher / pitcher must wear glove.**
- **Pitcher must keep a "safe" distance from home plate** (umpires discretion).
- **Pitched ball hitting ground is still live and the batter may put it in play by hitting the ball on the third pitch only.**
- Batter gets three pitches only, runners can tag up on caught foul balls.
- **If pitcher intentionally touches hit ball** the batter is out. If pitcher is hit unintentionally then the ball is dead (no pitch). Umpires discretion. (3-PITCH ONLY)
- **If pitcher is hit on** a thrown ball in an attempt to throw a runner out, ball is declared dead and runners return to last base touched. (Ump. Discretion)
- An infielder or catcher must return the ball to the pitcher at the conclusion of play. The pitcher is under no obligation to catch a ball thrown from an outfielder, the runners may advance, at their own risk. Umpire should call time out after play is dead or if an infielder has possession of the ball.
- There will be a "**commit-line**" halfway to home from third.
- Once crossed a runner may not go back to third and it is a force out at home.
- **Runner coming home touches carpet only**, def. player touches plate only.
- **Runners are ruled automatically out if they touch home plate before touching the carpet.**
- **Time out** is called only when an infielder has possession of the ball.
- At a teams option a rostered player can pitch and does not have to play offense or defense during the game.

On behalf of myself and all the people that make Softball San Diego possible we wish to thank each of you for your participation.

Feel free to contact us at any time regarding any matter

johnq@softballsd.com

Thank You, John Grondona

PLEASE KEEP THIS DOCUMENT IN YOUR SCOREBOOK TO REFER TO IF THERE ARE ANY QUESTIONS.